

## **6 Bell Striking Competition Rules**

Two 6 bell striking competitions run concurrently with two trophies: the Arthur Ashby Cup for call changes ringing and the Horsley Cup for method ringing. The competitions shall be run as heats in each of the four districts to select teams to go through to a final.

### **Eligibility**

1. Each team should, as far as possible, consist of ringers from the same tower.
2. No ringer may ring in more than one call change team or more than one method ringing team.
3. Towers may enter more than one team in each contest.
4. Call change teams should include at least three ringers who have not rung in more than one peal at the time of the district heat.
5. In the final, all ringers must be Association members and should, where possible, consist of the same ringers as the heats.
6. Young ringers from the Derby Diocesan Association, under the age of 19, may enter one team in the call change competition and/or one team in the change ringing competition at each district heat. One Derbyshire Young Ringers (DYR) team will also be invited to ring as an additional qualifying team in the finals. Rules 1, 2 and 4 will not apply to young ringers who would still be eligible to ring for their 'home' towers.

### **Ringling**

7. Teams may ring call changes or any Doubles or Minor method. Those ringing call changes will be eligible for the Arthur Ashby Cup, those ringing a method for the Horsley Cup. The selection of call change or method ringing must be maintained between the district heat and the final. Teams should inform the organisers whether they intend to ring call changes or a method before the contest starts.
8. The test piece should be two extents of a Doubles method, 240 changes of a Minor method or 120 whole pulls of call changes, which should include Queens (135246) and Tittums (142536).
9. Preliminary ringing should be in rounds and should not exceed two minutes for adjusting ropes and two minutes before starting the test piece.
10. The treble bell should be rung for two whole pulls before starting the test piece. Marking will start at the first change from rounds. One false start, not exceeding 12 rows, will be allowed.
11. A call change conductor may have the assistance of a seventh person to count the rows.
12. If closed handstroke ringing is intended the organisers should be informed in advance of the ringing.

### **Marking**

13. Teams are allocated 240 points from which faults are deducted. A maximum of one fault per row may be deducted, with fractional deductions at the judge's discretion.
14. Marking commences at the first change. For call changes, 240 rows are marked and any subsequent rows ignored. Any more than 20 rows of rounds, within the 240, or

any rows short will count as whole faults. For methods, marking continues until the ringing comes into rounds. Any changes short of 240 will count as whole faults; changes in excess are marked as normal.

15. The teams with the highest scores in the call change and method categories will go through to the respective finals. The number of teams eligible for the final depends on the number of entrants in the heat for each category:

Number in heat	0	1	2	3	4	5	6	7	8	9	10 etc.
Number in final	0	1	1	1	2	2	2	3	3	3	4

16. The call changes and methods may be judged by the same person or by different judges at the organisers' discretion. The judge(s) should not know the identity of the teams ringing.

17. Deviations from these rules will be penalised at the judge's discretion.

*NB: Rule 6 has been introduced in 2020 to both encourage young ringers and to allow the DYR competition team the opportunity of experiencing competition conditions prior to the Ringing World National Youth Competition.*