Striking Competition Rules

6 Bell Competition

Two 6 bell striking competitions run concurrently with two trophies; the Arthur Ashby Cup for call changes ringing and the Horsley Cup for method ringing. The competitions shall be run as heats in each of the four districts to select teams to go through to a final.

Eligibility

- 1. Each team should, as far as possible, consist of ringers from the same tower.
- 2. No ringer may ring in more than one call change team or more than one method ringing team.
- 3. Towers may enter more than one team in each contest.
- **4.** Call change teams should include at least three ringers who have not rung in more than one peal at the time of the district heat.
- 5. In the final, all ringers must be Association members and as far as practical consist of the same ringers as the heats.
- 6. The Derbyshire Young Ringers (DYR) may enter a team in either competition at one heat. A DYR team will also be invited to ring as an additional qualifying team in the finals, regardless of their position in the heats and therefore no local band will be eliminated because DYR are in the competition. Rule 1 and 4 will not apply and members of DYR would still be eligible to ring for their 'home' towers.

Ringing

- 7. Teams may ring call changes or any Doubles or Minor method. Those ringing call changes will be eligible for the Arthur Ashby Cup, those ringing a method for the Horsley Cup. The selection of call change or method ringing must be maintained between the district heat and the final. Teams should inform the organisers whether they intend to ring call changes or a method before the contest starts.
- 8. The test piece should be **one** extent of a Doubles method, **120** changes of a Minor method **that must only come round at the 120**th **change** or **60** whole pulls of call changes, which should include Queens (135246) and Tittums 142536). Towers are expected to ring methods in keeping with the ability of their band.
- **9.** Preliminary ringing should be in rounds and should not exceed **two minutes** for adjusting ropes and two minutes before starting the test piece.
- 10. The treble bell should be rung for two whole pulls before staring the test piece. Marking will start at the first change from rounds. One false start, not exceeding 12 rows, will be allowed.
- **11.** A call change conductor may have the assistance of a seventh person to count the rows.
- **12.** If closed handstroke ringing is intended the organisers should be informed in advance of the ringing.

Marking

13. Teams are allocated **120** points from which faults are deducted. A maximum of one fault per row may be deducted, with fractional deductions at the judge's discretion.

- 14. Marking commences at the first change. For call changes, 120 rows are marked and any subsequent rows ignored. Any more than 20 rows of rounds, within the 120, or any rows short will count as whole faults. For methods, marking continues until the ringing comes into rounds. Any changes short of 120 will count as whole faults; changes in excess are marked as normal.
- **15.** The teams (excluding any DYR team) with the highest scores in the call change and method categories will go through to the respective finals. The number of teams eligible for the final depends on the number of entrants in the heat (excluding DYR team, see Rule 6) for each category:

Number in Heat 0 1 5 6 7 10 etc 8 1 2 2 2 3 Number in Final 0 1 1 3 3 4

- **16.** The call changes and methods may be judged by the same person or by different judges at the organisers' discretion. The judge(s) should not know the identity of the teams ringing.
- **17.** Deviations from these rules will be penalised at the judge's discretion.

8 Bell Competition

- 1. Each District Committee to supply one or more teams comprising their members, all of whom must be Association members. A representative band from the DYR may enter if their organisers feel that they would benefit from the experience.
- **2.** Ringing procedure for each team:
 - a. Preliminary rounds for testing rope lengths; not to exceed two minutes.
 - b. Stop ringing, adjust and try ropes as necessary.
 - c. Practice ring; no method restriction, but not to exceed five minutes.
 - d. Stop ringing for a few moments.
 - e. Ring the treble for **two whole pulls** to inform the judge that the test piece is next.
 - f. Ring the test piece; two minutes of rounds allowed before going into changes.
- **3**. The test piece will be 224 changes of any Triples or Major method; no false starts are allowed.
- 4. The scoring system to be at the judge's discretion.
- **5.** Scoring will commence at the first change and cease on coming into rounds. Any changes short of 224 will count as maximum faults per row.